Partitioning Register Files to Reduce Access Time

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Register Files

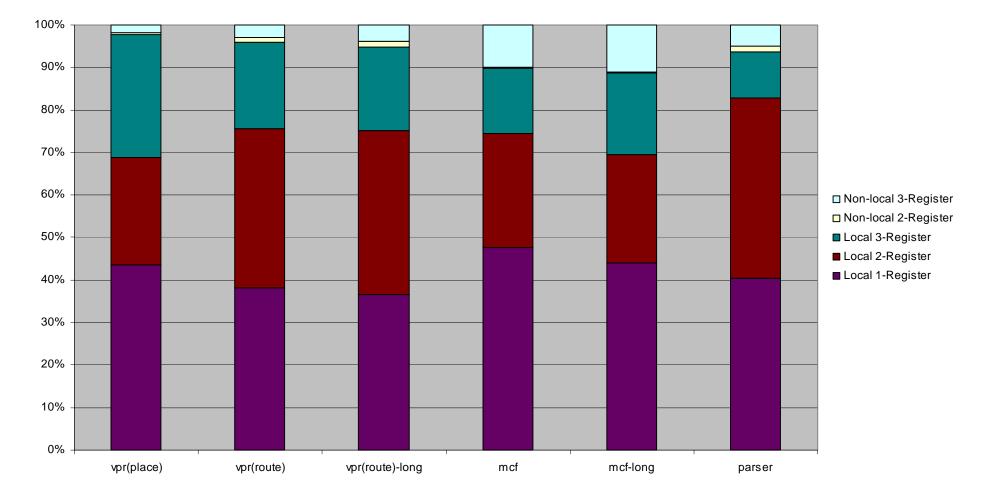
- Register files will grow
 - Search for ILP
- Register access latencies will increase
 - Wire delay increases with register file size
 - Wire delay does not scale with technology

Hypothesis

- Splitting up the register file is a win
 - Reduced access time
 - Increased scalability
- But...
 - Inter-cluster delay
- The Hypothesis:
 - Dividing the register file and duplicating execution resources will reduce register latencies and improve processor performance.

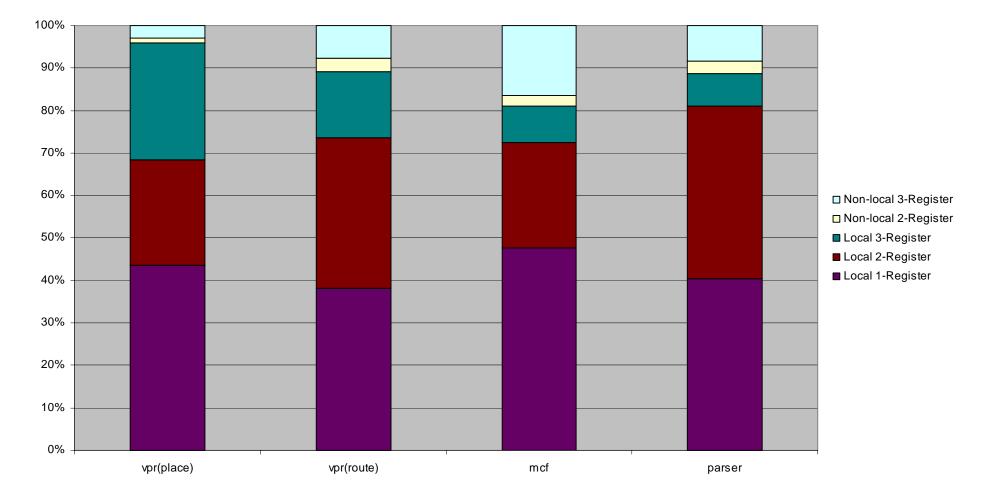
Register Usage Patterns

Instruction Breakdown by Register Accesses for 2-way split



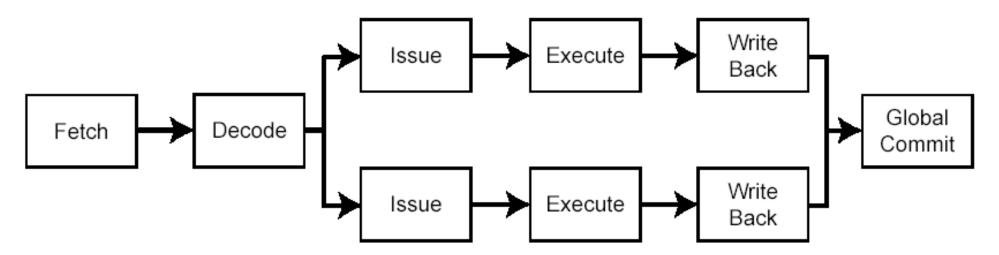
Register Usage Patterns

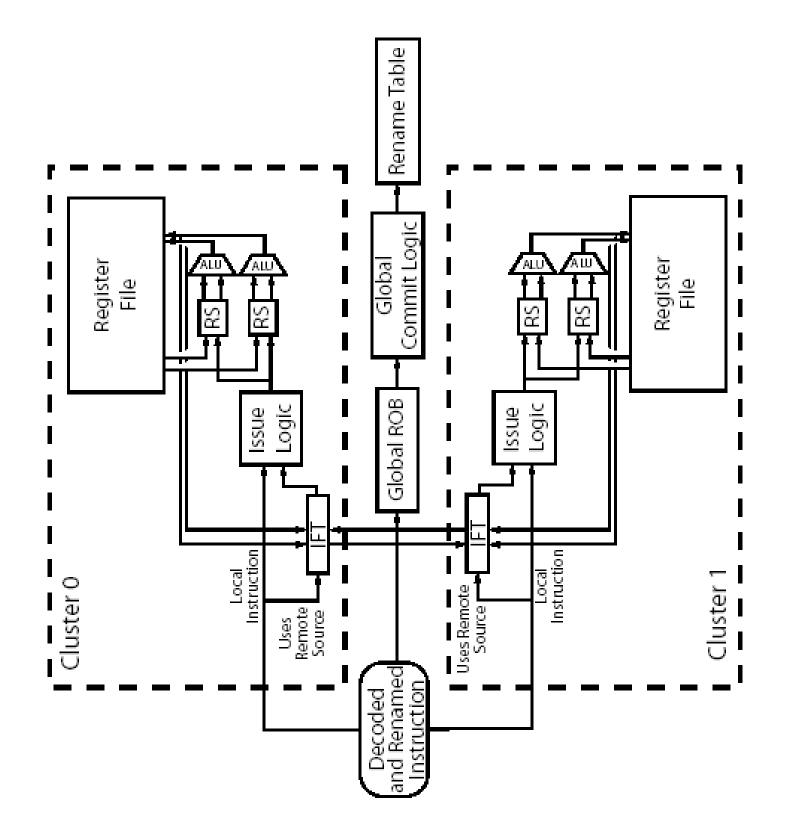
Instruction Breakdown by Register Accesses for 4-way split



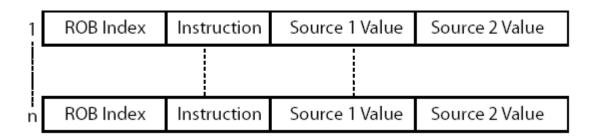
Pipeline

- Single instruction stream
- All clusters receive same instructions
 - Independently determine which should execute
- Global commit ensures in-order completion





Instruction Forwarding Table(IFT)

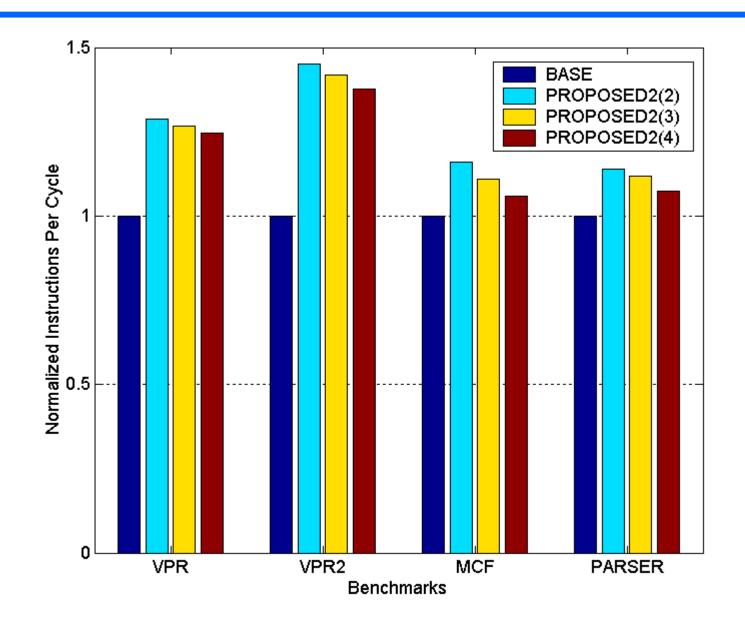


- If the correct data is ready, it forwards when the cluster receives the instruction
- Special table for tracking instructions that depend on results not yet calculated
 - Both sides allocate entries for such instructions
 - Sending side sends needed values when ready
 - Receiving side stores values until ready to issue

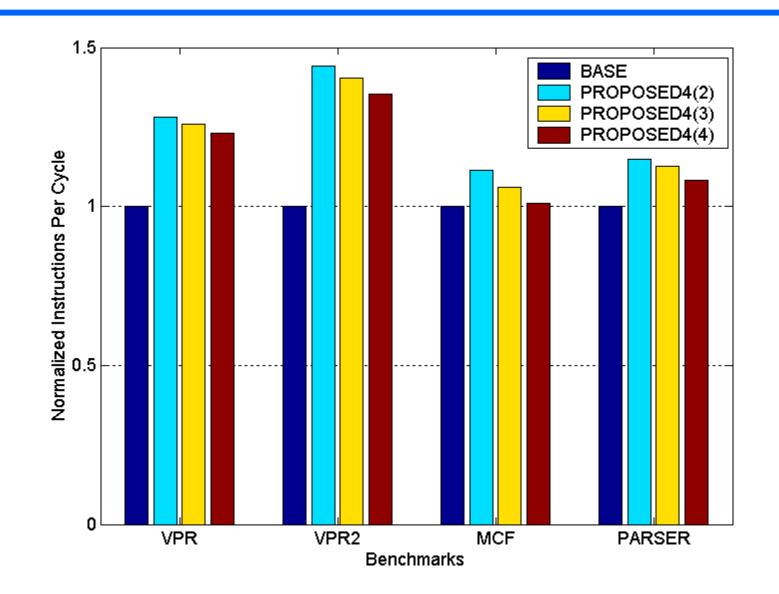
Experiment

- Modified SimpleScalar to simulate this architecture
- Baseline is our architecture with only one cluster and a two-cycle register file
- 4-wide issue processor in each cluster
- Simulated multi-cluster with 2 to 4 cycle delay for inter-cluster communication

2 Cluster Performance



4 Cluster Performance



Conclusions

Hypothesis is correct		2-cycle delay	4-cycle delay
 Modest improvement 	2 clusters	14-45%	6-38%
	4 clusters	11-44%	1-35%

Scalable with current trends

- -Larger register files
- -Faster clocks and more emphasis on wire delay

-Design localizes computation to reduce slowing effects of these trends

Larger processors can use more clusters

Register Latencies

