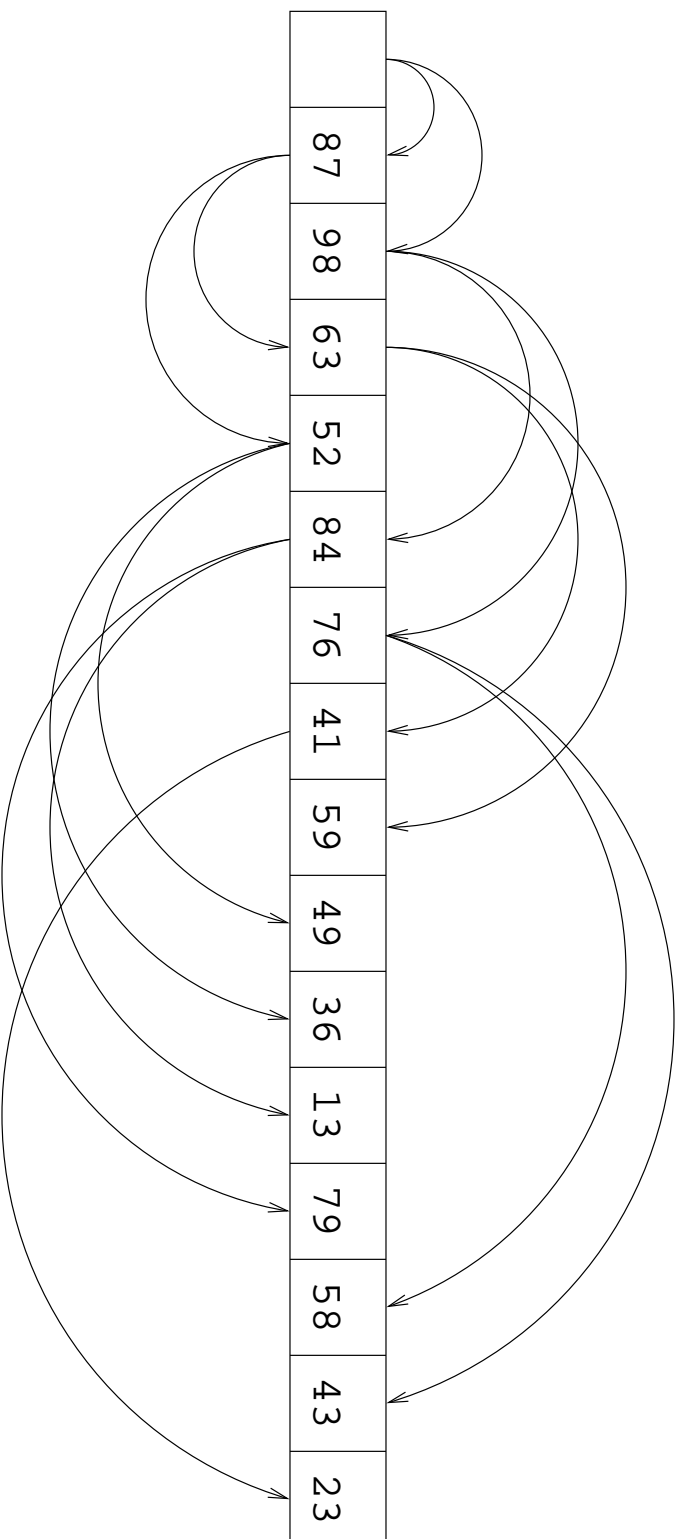


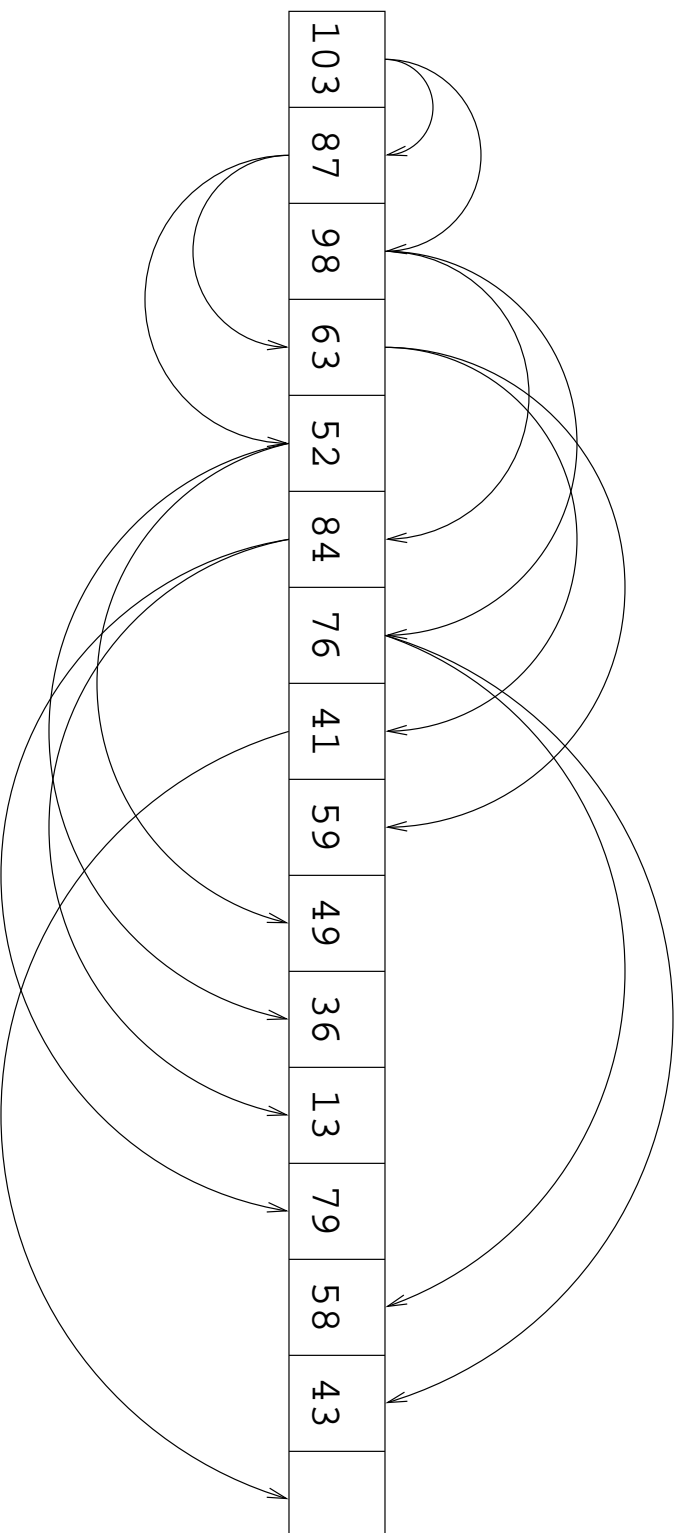
## Overview

- Examples of `siftDown()` and `siftUp()`
- Analysis of `HeapSorter()`'s running time
- `Quicksort`

## Example of siftDown()



## Example of siftUp()



## Analysis of HeapSorter ()'s running time

- We can derive a tighter bound than  $O(n \log n)$  by observing that the time for siftDown () to run at a node varies with the height of the node in the tree, and the heights of most nodes are small.
- The tighter analysis relies on the property that in an  $n$ -element heap there are at most  $\lceil n/2^{h+1} \rceil$  nodes of height  $h$ .
- The time required by siftDown () when called on a node of height  $h$  is  $O(h)$ , so we can express the total cost of HeapSorter () as

$$\sum_{h=0}^{\lceil \log n \rceil} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) = O(n) \sum_{h=0}^{\lceil \log n \rceil} \frac{h}{2^h}. \quad (1.)$$

## Analysis of HeapSorter()'s running time (cont.)

The last summation can be evaluated by differentiating and multiplying by  $x$  both sides of the infinite geometric series (for  $|x| < 1$ )

$$\sum_{k=0}^{\infty} x^k = \frac{1}{1-x}, \quad (2)$$

to obtain

$$\sum_{k=0}^{\infty} kx^k = \frac{x}{(1-x)^2} \quad (3)$$

in which  $x = 1/2$  is substituted to yield

$$\sum_{h=0}^{\infty} \frac{h}{2^h} = \frac{1/2}{(1-1/2)^2} = 2. \quad (4)$$

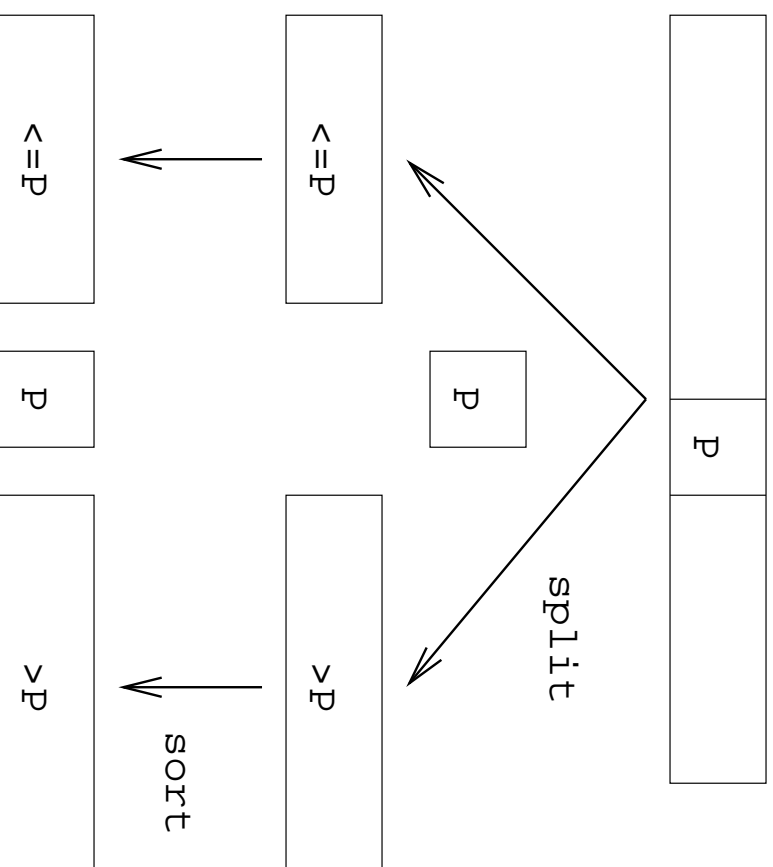
## Analysis of Heapsorter()'s running time (cont.)

Thus, the running time of Heapsorter() can be bounded as

$$O\left(n \sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^h}\right) = O\left(n \sum_{h=0}^{\infty} \frac{h}{2^h}\right) = O(n). \quad (5)$$

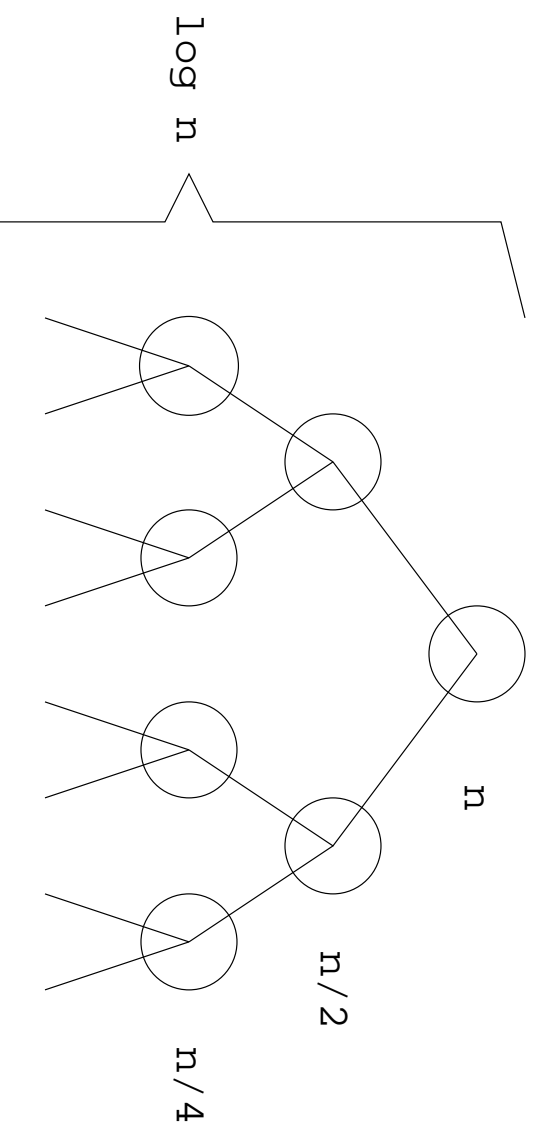
# Quick Sort

- Quick Sort is a *hard-split, easy-join* method.
- The following diagram illustrate one step.



## Quick Sort

- If the pivot chosen by `split()` divides the array into two (almost) equal-sized parts, each element is `split()`  $\log n$  times.



- Thus, in the expected case, Quick Sort takes  $O(n \log n)$  steps.