

Administrative Notes



Homework 9

- Six days left
- Eight subparts
- If you haven't started, you are late

- John talked about "shared"
 - Single copy of an object with multiple references to it
 - Could not see this in "beginner" Scheme
 - Reads like a local, with invented names

Accumulators on trees



Version derived from the methodology

```
;; largest: bnt -> number
;; Purpose: return the largest number in the bnt, or zero if
;;         the bnt is empty
(define (largest abnt)
  (cond
    [(empty? abnt) 0]
    [(bnt? abnt) (max (bnt-num abnt)
                       (largest (bnt-left abnt))
                       (largest (bnt-right abnt)))]
    ))
```

Accumulators on trees



Accumulator version

```
(define (largest abnt)
  (local [;; acc holds largest number seen in nodes visited so far
          (define (lhelper atree acc)
            (cond [(empty? atree) acc]
                  [else (lhelper (bnt-left atree)
                                  (lhelper (bnt-right atree)
                                          (max (bnt-num atree) acc) ) ) ]
                  )) ]
    (lhelper abnt -1 ) ))
```

Which is faster? ⇒ Dr. Scheme !

Moving on



How did we get to this point in the course?

- Remember JetSet Air?
- Remember find-flights?

Find-flights, take 2



```
;; find-flights: city city route-map list of city → list of city
;; Purpose: create a path of flights from start to finish or return
;;          empty
(define (find-flights start finish rm visited)
  (cond
    [(symbol=? start finish) (list start)]
    [(memq start visited) empty] ;; cut off this search path
    [else
     (local [(define possible-route
               (find-flights-for-list (direct-cities start rm) finish
                                     rm (cons start visited)))]
             (cond
              [(empty? possible-route) empty]
              [else (cons start possible-route)])) ] ) )
```

Find-flights, take 2



```
;; find-flights-for-list: list-of-city city route-map list of city
;;                       → list-of-city
;; Purpose: finds a flight route from some city in the input list to the
;;          destination, or returns empty if no such route can be found.
(define (find-flights-for-list aloc finish rm visited)
  (cond
    [(empty? aloc) empty]
    [else
     (local [(define possible-route
               (find-flights (first aloc) finish rm visited))]
             (cond
              [(boolean? possible-route)
               (find-flights-for-list (rest aloc) finish rm visited)]
              [else possible-route]))]))
```

So, what is "visited"?



- We used "visited" to accumulate information
 - Gathered over course of computation
 - Used to ensure correct behavior
- We call such a parameter an accumulator

The Downside

- To let find-flights handle cycles, we changed its contract
- Can we avoid this? Sure ...
 - Wrap it up in a local
 - We should hide direct-cities & find-flights-from-list, too

Find-flights — the last version



High-level overview

```
;; find-flights: city city route-map → list of city
;; Purpose: create a path of flights from start to finish or return
;;          empty
(define (find-flights start finish rm)
  (local [(define (direct-cities from rm)      ;; as before
            ... )
          (define (ffh start finish rm visited) ;; accumulator version
            ... )
          (define (ffflh aloc finish rm visited) ;; accumulator version
            ... )]
    (ffh start finish rm empty)
  ))
```

This has original interface, guarantees right initial value to visited

Moving on



How did we get to this point in the course?

- Remember JetSet Air?
- Remember find-flights?

What happens if they succeed?

- Number of queries to server grows
- Number of people flying Houston to Nashville grows
- Much time spent computing known routes

There ought to be a better way

- *Preserve the answers we have already computed*

Teaching find-flights to "remember"



Sounds like a job for an accumulator

- Accumulators build up context and pass it along
- Can we formulate this problem with an accumulator?

No.

- Accumulator only has value during one chain of calls
 - During one query to find-flights
- We need to keep the value(s) across multiple queries

We need something new

Memo functions



Abstract the problem

- Find-flights is too big for us to rewrite it 10 times
- Let's work with a simple algebraic function

```
;; f: number -> number  
(define (f x)  
  (g (* x x)))
```

*What is g?
We don't need to care*

Build a version of f that remembers

- Record arguments and results
- Check the record before calling g again

Memo functions



Need a representation for the results

```
;; a result is  
;; (make-result arg answer)  
;; where arg and answer are numbers  
(define-struct result (arg answer))
```

```
;; table is a list of result  
;; We will use Scheme's built-in constructor for the list  
(define table empty)
```

Now,

- Need a new version of f that looks in the table
 - Returns answer from table if it is found
 - Computes and records answer if it is not found

Memo functions



Rewriting f

```
;; f: number -> number
;; Purpose: invoke mystery function g on x squared
(define (f x)
  (local [(define prev-result (lookup x table))]
    (cond
      [(number? prev-result) prev-result]
      [else
       (local [(define new-result (g (* x x)))]
         (begin
           ;; store new-result in table
           result ))])
      )))
```

Memo functions



Rewriting f

```
;; lookup: number list-of-result -> number or false
;; Purpose: returns answer if it is stored in the table, or
;;         false if it is not in the table
(define (lookup arg table)
  (local [(define answers
            (filter (lambda(try)(= arg (result-arg try)))
                    table))]
    (cond
      [(empty? answers) false]
      [else (result-answer (first answers))]
      )))
```

In concept, this should work, but



Memo functions



Rewriting f

```
;; f: number -> number
;; Purpose: invoke mystery function g on x squared
(define (f x)
  (local [(define prev-result (lookup x table))]
    (cond
      [(number? prev-result) prev-result]
      [else
       (local [(define new-result (g (* x x)))]
         (begin
           ;; store new-result in table
           result ))]
       ))))
```

What is this?

Memo functions



Need a way to add a result to table

- We have seen nothing in Scheme that does this
- Need a new Scheme construct

```
;; set! takes 2 arguments, an object & an expression
;; It changes the definition of the object to refer to the
;; value produced by evaluating the expression
(set! table (cons (make-result x new-result) table))
```

- Creates a new result and puts it add the head of the list
- Makes table refer to that list

Memo functions



Now, f looks like

```
;; f: number -> number
;; Purpose: invoke mystery function g on x squared
(define (f x)
  (local [(define prev-result (lookup x table))]
    (cond
      [(number? prev-result) prev-result]
      [else
       (local [(define new-result (g (* x x)))]
         (begin
           (set! table (cons (make-result x new-result) table))
           result ))]
        )))
```

Memo functions



Set! disrupts our model of the world

- This version of f gives the same answers as the old one
- This version computes them in a different way

```
> (f 2)
37
> (f 3)
77
> (f 2) } It did not compute (g 4) this time.
37      } It found the answer in table
```

Before set! the rewriting semantics was simple

- Expression evaluation did not depend on prior results
- With set!, it depends on prior results in a critical way

Memo functions



Thinking about COMP 210 philosophy

- If `set!` makes such a momentous difference in our execution model, should we use it?
 - Yes, but with some caution
 - We should demarcate its use with a comment
- What's with the exclamation point
 - It demarcates `set!`
- Shouldn't we hide `table` and `lookup`?
 - Of course
- Why do all these slides keep saying "Memo functions"
 - This technique is called a memo-function implementation

Information hiding



We should hide `table` & `lookup` in a local

- Where do we define `table`?

```
;; f: number -> number
(define (f x)
  (local [(define prev-result (lookup x table))]
    (cond
      [(number? prev-result) prev-result]
      [else (local [(define table empty)
                    (define new-result (g (* x x)))]
                (begin
                  (set! table (cons (make-result x new-result) table))
                  result ))])
    )))
```

This cannot work

Information hiding



We should hide table & lookup in a local

```
;; f: number -> number
(define (f x)
  (local [(define table empty)
          (define prev-result (lookup x table))]
    (cond
      [(number? prev-result) prev-result]
      [else (local [(define new-result (g (* x x)))]
                  (begin
                    (set! table (cons (make-result x new-result) table))
                    result ))])
    )))
```

This will never work. Each call to f creates a new table.

It cannot possible remember results of earlier computations!

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Information hiding



We need a local that survives across invocations

```
;; f: number -> number
(define f
  (local [(define table empty)]
    (lambda(x)
      (local [(define prev-result (lo
      (cond
        [(number? prev-result)
        [else (local [(define new-result (g (* x x)))]
                    (begin
                      (set! table (cons (make-result x new-result) table))
                      result ))])
      )))
    )
  )
  )
  )
```

Function can see table because of local's rewriting rules. (Nothing outside the function can see it!)

Net result: f is a function with hidden persistent state stored in the object table

Result of the local is a function

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Information hiding



We need a local that survives across invocations

```
;; f: number -> number
(define f
  (local [ (define table empty) ]
    (lambda(x)
      (local [(define prev-result (lookup x table))]
        (cond
          [(number? prev-result) prev-result]
          [else (local [(define new-result (g (* x x)))]
                     (begin
                       (set! table (cons (make-result x new-result) table))
                       result ))])
        )))
    )))
)
```

Information hiding



We need a local that survives across invocations

```
;; f: number -> number
(define f
  (local [ (define table empty) ]
    (lambda(x)
      (local [(define prev-result (lookup x table))]
        (cond
          [(number? prev-result) prev-result]
          [else (local [(define new-result (g (* x x)))]
                     (begin
                       (set! table (cons (make-result x new-result) table))
                       result ))])
        )))
    )))
)
```

See lecture 22, slide 6

Lambda



How do lambda & define differ?

```
;; times3: number -> number  
(define (times3 x)  
  (* 3 x))
```

- *Creates a function that multiplies its input by three*
- *Associates that function with the Scheme object "times3"*

```
;; same function, no name  
(lambda (x) (* 3 x))
```

- *Creates an anonymous function that multiplies its input by three*

```
;; times3: number -> number  
(define times3  
  (lambda (x) (* 3 x)))
```

- *Binds the anonymous function to the Scheme object "times3"*