COMP 210, FALL 2000
Lecture 14: I'm Tired of Family Trees, Too!

## Reminders:

- 1/2 Homework assignment, due Wednesday
- Handed back exam. Summary statistics are on the web.


## Review

1. We defined the data structures for a parent-centric family tree and worked our way through to writing a template. The example that we had, in Scheme, was quite painful because I mis-parenthesized it.

Here Comes The Definition, Again (apologies to A. Lenox)


These data-definitions refer to each other. We say that they are mutually dependent or mutually recursive. [The definition of list-of-children is also self-referential (recursive).]

```
;; example data
(make-parent 'Tom 1930 'blue
    (cons (make-parent 'Ann 1952 'green
        (cons (make-parent 'Mary 1975 'green empty)
            empty)
            )
            (cons (make-parent 'Mike 1955 'blue empty)
                empty)
    )
    )
```

What about a template for these data definitions?

```
; (define (f a-parent ...)
;; (parertiname a-parent) ...
;; (parent-year a-parent) ...
;; (parent-eyds a-parent)...
;; (g (parent-kids a-parent) ) ... )
```



```
; [(cons? a-lop) \(\ldots(\) (first a-lop \()) \ldots(\mathrm{g}(\) rest a-lop \()) \ldots\).... \())\)
```

The template for a mutually recursive data definition contains one template for each constituent data definition. To reflect the recursion in the data definition, we have added the calls to f and g . When the template uses a selector function that refers to an instance of the other data-definition, we have included the appropriate call to the template for that data-definition. In this way, the template reflects the coupling of the data-definitions.

Let's develop the program count-members which consumes a parent and returns the number of people in the family tree rooted at the parent.

```
;; count-members: parent -> number
;; Purpose: tally the number of people in the tree rooted at parent
(define (count-members a-parent)
    (+1 (count-kids (parent-kids a-parent) ))
    )
;; count-kids: list-of-parent -> number
;; Purpose: compute how many people are in the family trees rooted at children
(define (count-children a-lop)
    (cond
        [(empty? a-lop) 0]
        [(cons? a-lop)
            (+
            (count-members (first a-lop))
            (count-kids (rest a-lop)))]
        ))
```

The template gives us the code.
OPTIONAL PROBLEM ( 10 minutes)
Write kids-with-blue-eyes : parent -> list-of-parent where every parent on the resulting list has blue eyes.

Now, write at-least-two-kids, a program that consumes a parent and returns a list of the names of all parents in the tree with at least two kids.

```
;; at-least-two-kids: parent -> list-of-symbol
;; Purpose: return a list of all people in the tree with at least 2 kids
(define (at-least-two-kids a-parent)
    (cond
    [(> (num-kids (parent-kids a-parent)) 2)
    (cons (parent-name a-parent)
            (kids-with-two-kids (parent-kids a-parent)))]
[else (kids-with-two-kids (parent-kids a-parent))] ))
;; kids-with-two-kids: list-of-kids -> list-of-symbol
; Purpose: returns a list of all kids with at least 2 kids
(define (kids-with-two-kids a-lop)
    (cond
        [(empty? a-lop) empty]
        [(cons? a-lop)
            (append (at-least-two-kids (first a-lop))
                \(\checkmark\) (kids-with-two-kids (rest a-lop)))] ))
;; num-kids: list-of-children -> num
;; Purpose: counts how many children are in the list
(define (num-kids a-lop)
    (cond
        [(empty? a-lop)
        8
        [else (+ 1 (num-kids (rest-lop)))] ))
```

> Append takes two or more lists and returns the list that has the elements of the first, followed by the elements of the second, followed by ...

This is just length--a Scheme built-in function

