

## COMP 210, Fall 2000, Homework 5

Due Wednesday, October 11, 2000 at the start of class

Before you start the homework, you should remind yourself of our General Advice, Advice on Homeworks, and Grading Guidelines. All are available from the class web site (<http://www.owl.net.rice.edu/~comp210>).

For this assignment, you should follow all the steps of the design methodology and include the results of each step as comments or code in the final materials that you submit.

1. (4 pts) In class, we discussed two data definitions for family trees (reproduced below). Some programs are easier to write using one data organization rather than the other. To explore this, *consider* what it would take to develop the following program using each of the two definitions.

The program **find-siblings** consumes a list of family trees (either a **ftn** or a **parent**) and a symbol and produces a list of symbols. The symbols in the output list are the names of the siblings of the person named in the input symbol. You may assume that a name appears at most once in a family.

- a. (1 pt) Under which data definition is **find-siblings** easier to develop.
- b. (3 pts) Develop the program for the data definition that you named in part (a.) Be sure to show all the steps in the design methodology.

### Child-centric family trees

```
;; A ftn (for family tree node) is either
;; - empty, or
;; - (make-child name father mother year eyes)
;; where name and eyes are symbols,
;;     father and mother are ftn, and
;;     year is a number
(define-struct child (name father mother year eyes))
```

### Parent-centric trees

```
;; A parent is a structure
;; (make-parent name year eyes loc)
;; where name and eyes are symbols, year is a num,
;;     and loc is a list-of-children.
(define-struct parent (name year eye-color children))

;; A list-of-children is either
;; - empty, or
;; - (cons f r)
;; where f is a parent and r is a list-of-children
```

This problem uses a list of family trees so that we may have multiple entry points into each family. For example, in the descendant tree on page 204 of the text, the list would contain the parent structures for Carl, Bettina, and Fred. As a reminder, here are the two data definitions for family trees (the text provides sample pictures of both types of trees, on pages 184 and 204, respectively).

2. (3 points) Using the definitions for directory trees given in lectures 14 and 15 (online), develop the following program.

**dup-names: directory → list-of-symbols** Your program should consume a directory tree and return a list containing all the names that occur more than once in the entire directory tree. (This differs from the function **any-duplicate-names?** in the lab lecture because it must check the entire directory tree. That is, if **'foo** occurs in two different subtrees of the directory, your program should find that duplication and report it by including **'foo** in the resulting list.

3. (4 points) Work Exercise 17.6.6 from the book (page 239 in my copy) to develop the program **DNAprefix**. Show all the steps in the design methodology.